

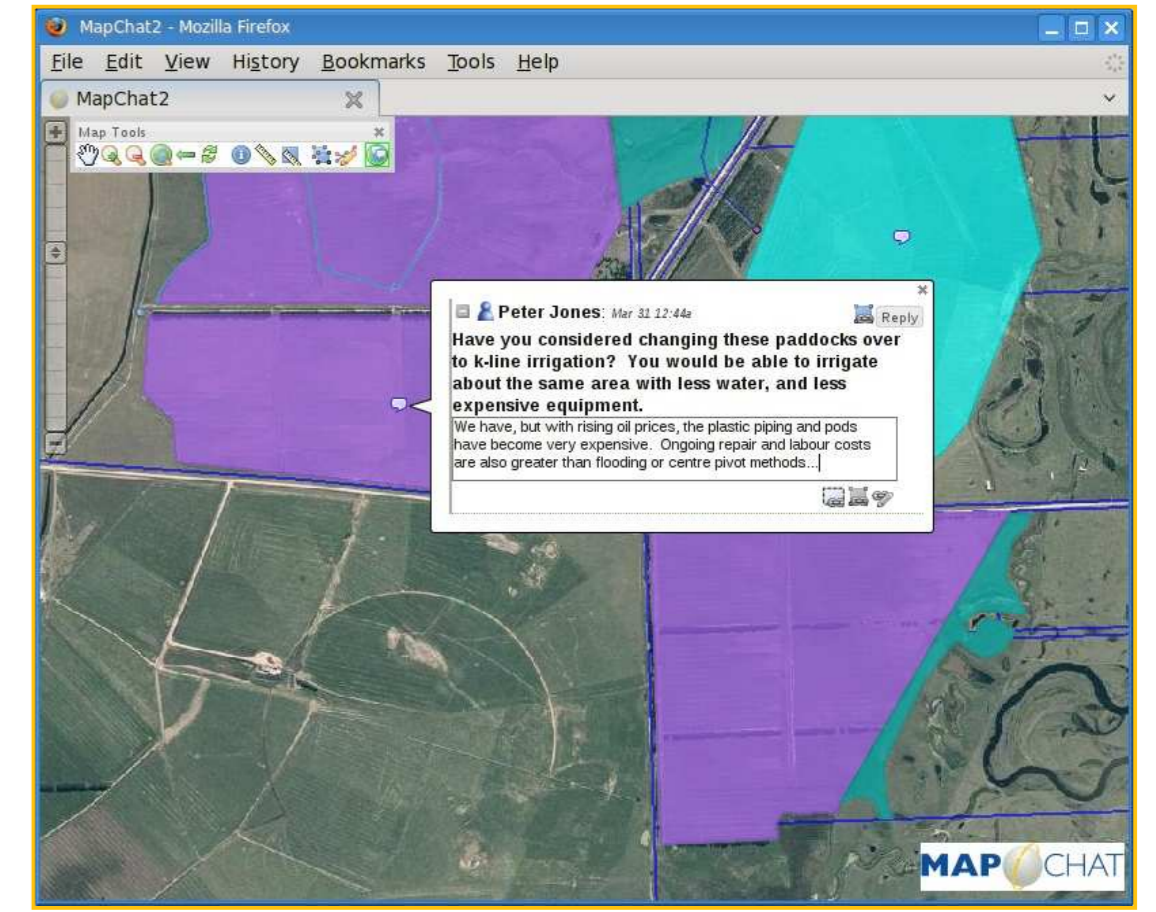
Overview:

MapChat is a Web-based mapping application designed to allow multiple people to use an online map as a collaborative tool for discussing spatially-sensitive issues. The approach used by MapChat supplements the 'geotagging' concepts popularized by Google Earth/Google Maps and similar tools with 'geochatting'. The objective of geochatting is to facilitate content and knowledge mapping as well as social networking to exchange views on issues of local importance.



Geochatting:

The geochatting concept is operationalized in MapChat with a Web-map interface that forms the medium of communication between users. Customized, synchronous instant messaging facilitates collaborative discussion between dispersed participants, where each participant can geotag map features and communicate, or chat, via private and public messaging with other individuals involved in a discussion.



Example of GeoChatting as implemented in MapChat 2

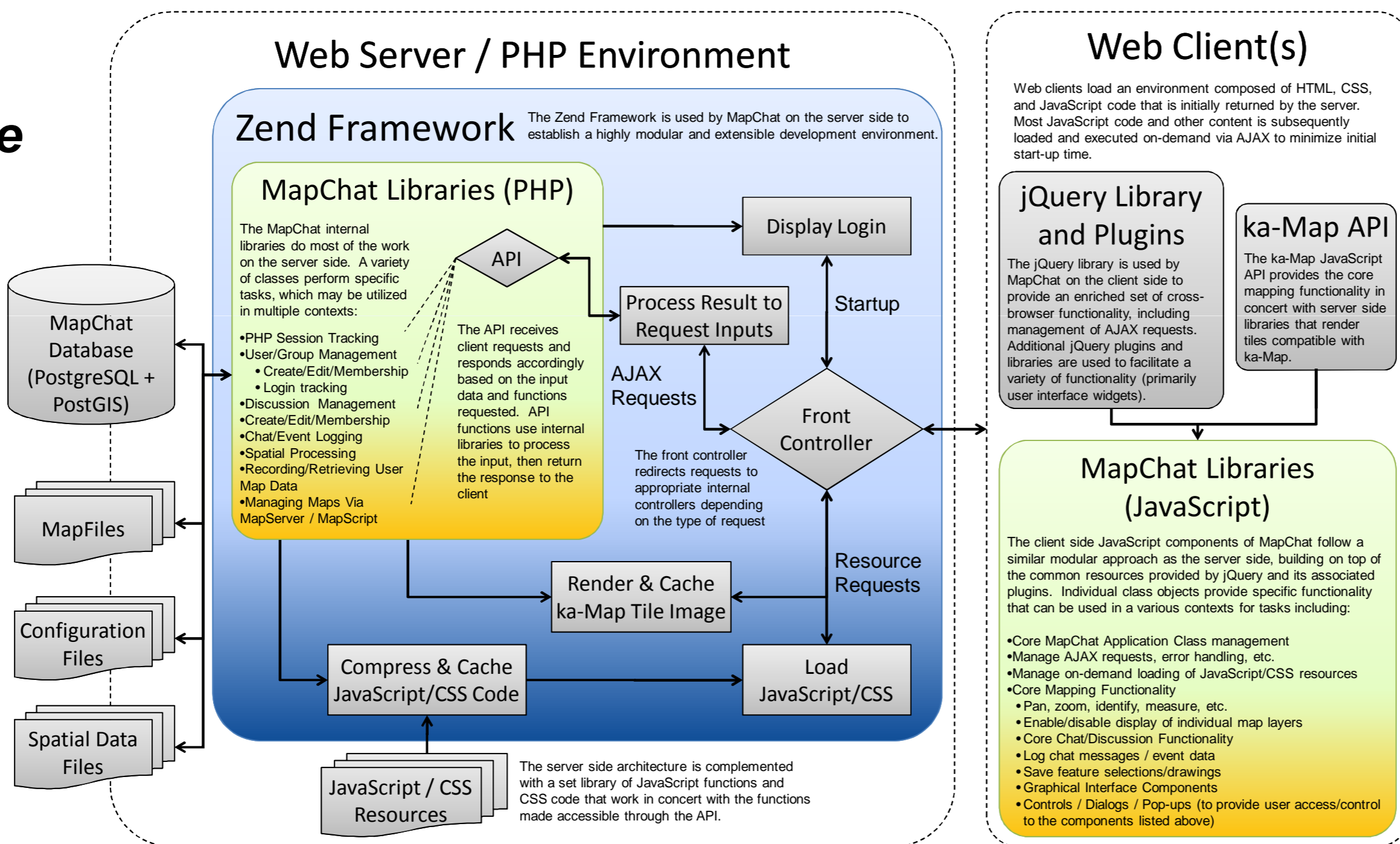
MapChat 2 Architecture

The MapChat database stores all of the user account information, group permissions, discussion characteristics, user/group/discussion membership relations, and discussion schemas. Through the course of each discussion, the schema for the discussion is populated with chat messages, user drawings, and other data that describe users' interactions with the tool (map navigation, feature drawings/selections, queries, etc.). These data can be used to reconstruct and analyze each discussion and how users interact with the MapChat application.

A mapfile defines the default layers that a user will see when opening a discussion - changes made to the user's map are later stored in the discussion data in the MapChat database. A mapfile may be used by one or multiple discussions.

Each discussion uses a configuration file to define the behaviour of the discussion, and to include/exclude specific components in the client, allowing customization of the Web-client depending on the nature of the discussion.

Static data are used typically in the default mapfile layers.



The design of MapChat 2 breaks away from the previous version by using a set of objects and classes designed specifically for version 2. The server side is built on top of the Zend Framework (<http://framework.zend.com>) for PHP, while the client-side utilizes the jQuery (<http://jquery.com>) JavaScript library and associated plugins. The mapping components are based on the ka-Map (<http://ka-map.maptools.org>) server side and client side APIs. The remaining underlying components include PostgreSQL (<http://www.postgresql.org>) and PostGIS (<http://www.postgis.org>) for the spatial database, and MapServer/MapScript (<http://www.mapserver.org>) for rendering map images and managing mapfiles. All of MapChat's components are derived from Free/Libre and Open Source Software (FLOSS).

Technical Re-design of MapChat:

MapChat 2 is significantly improved from its original version. While the overall concept remains the same, much more attention is given to the organization of code and data structure.

Version 2 is redesigned from the ground-up to take better advantage of AJAX techniques, on-demand loading/compression of code, and many other improvements. The result is a Web interface that is much more dynamic (but also usable even over dial-up connections), a much more usable/extendible code base, and more detailed/informative data collection. This modular implementation allows components to be included or excluded in the interface for different discussions as they are needed or developed.

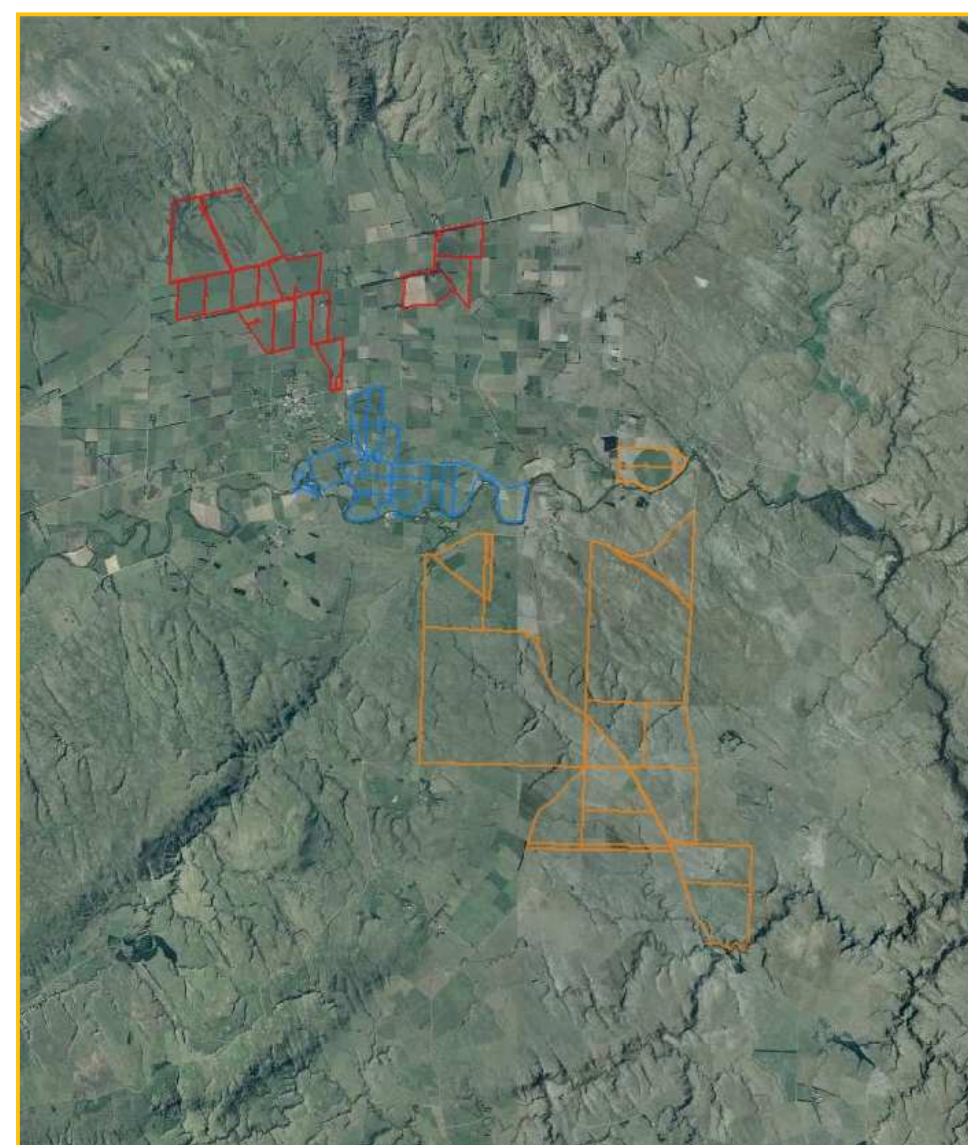
Case Study – Upper Taieri River Catchment, New Zealand:

MapChat 2 was tested in a rural community in the Upper Taieri River catchment in the South Island of New Zealand. Water in this catchment is a scarce resource that is essential for traditional agricultural practices dominated by dry land mixed sheep and beef farming. As farmers in this area face a changing national and global economy, changing environmental conditions, and new regulations on the use of water, they are seeking ways to cooperate at a community level to help ensure the security of their local water supply.



Overlooking the Paerau Weir (foreground) and the Maniototo Plains (background). Many farmers in this area of the Upper Taieri River catchment are members of a successful private irrigation company – an example of what could be implemented for the rest of the catchment.

Phased Case Study Approach:

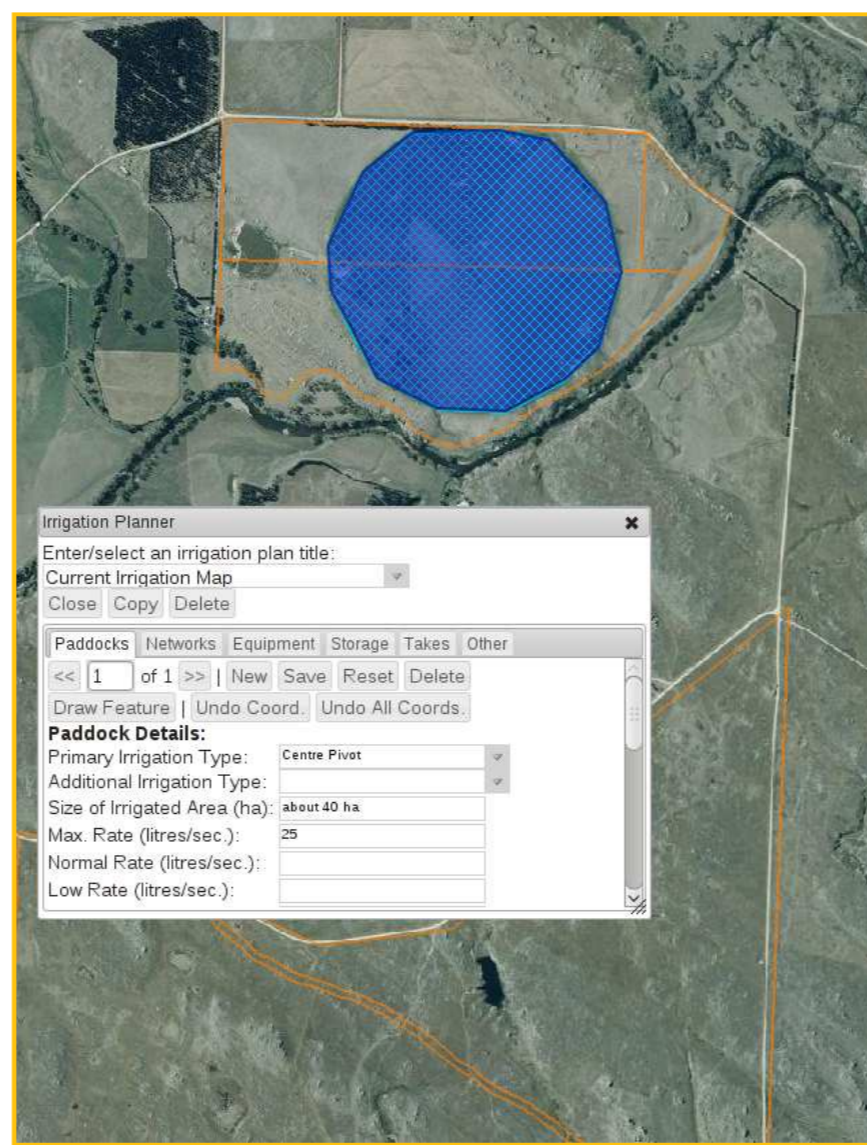


Sample of boundaries for three farm management units identified for participants in the Upper Taieri catchment.

Phase 1: As volunteers for the case study were identified, they were initially asked to identify the property boundaries for each of their farms.

Phase 2: Each participant was given access to a tool in MapChat for individually mapping their use of water for irrigation. In some cases, the participants were given the option to perform this phase unassisted after being given an instructional tutorial. The rest were directly assisted by a researcher to complete the task.

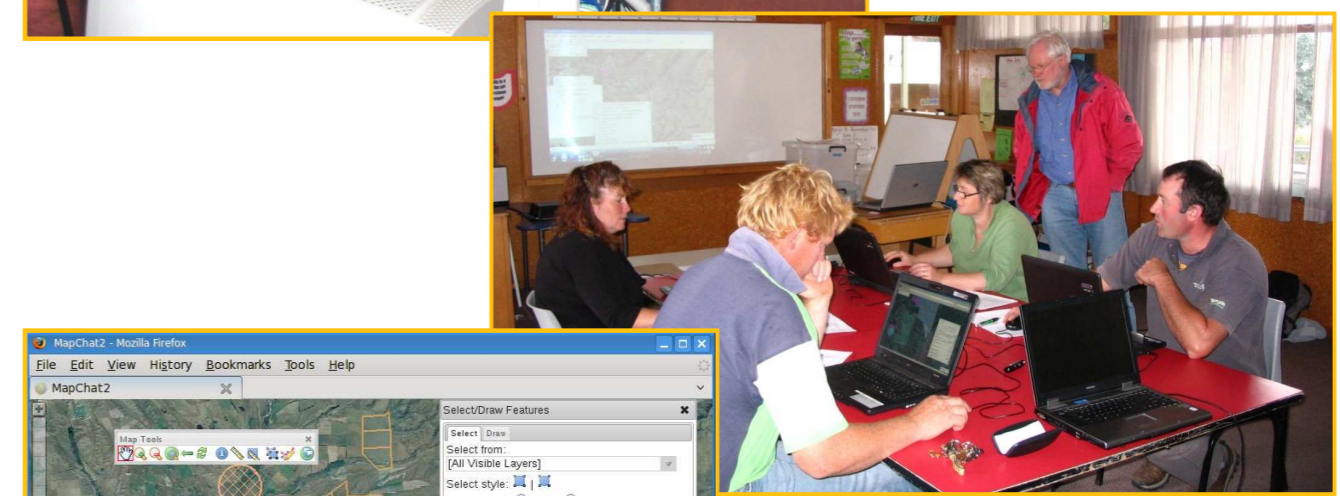
Data collected during the first two phases of the case study provided the contextual map data needed for group discussions in the following phases.



Example of the irrigation mapping tool provided to case study participants for mapping their irrigation.



Phase 3: Each participant was invited to one of two workshops held in their community. During these workshops, the participants were asked to use MapChat interact with the map data recorded during Phases 1 and 2, and record their discussion regarding irrigation and water resource issues. Direct supervision/support was provided by the researchers during these workshops.



Phase 4: The final phase sought participation from the volunteers in a discussion using MapChat from home via the Internet. A two week period of time was allocated, during which the participants were asked to login to the website, and participate in an ongoing discussion.